

Program for FML-based Machine Learning Competition for Human Prediction and Application on Game of Go @ FUZZ-IEEE 2017

- Program**

July 12, 2017 (GMT + 1)	
Time	Activity
Human vs. Computer Go #1 (19x19 Game, 45minutes/side, and Chinese Rule)	
08:00-9:30	#1-1: Chun-Hsun Chou (9P, White, Komi 7.5) @ Italy vs. CGI (Black) @ KGS
	#1-2: CGI (White, Komi 7.5) @ KGS vs. Chun-Hsun Chou (9P, Black) @ Italy
09:30-10:00	Opening
10:00-10:30	Coffee Break
Human Prediction Game between Human and Darkforest Open Source #2 (19x19 Game)	
10:30-12:30	#2-1-1: Lu-An Lin (6D, Black) @ Taiwan vs. Darkforest Open Source (White, Komi 7.5) @ NCHC / Taiwan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-2-1: Shuji Takemura (1D, Black) @ Japan vs. Darkforest Open Source (White, Komi 7.5) @ OPU / Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-2-2: Darkforest Open Source (Black) @ OPU / Japan vs. Shuji Takemura (White, Komi 7.5) @ Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-2-3: Shuji Takemura (1D, Black) @ Japan vs. Darkforest Open Source (White, Komi 7.5) @ OPU / Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-2-4: Darkforest Open Source (Black) @ OPU / Japan vs. Shuji Takemura (White, Komi 7.5) @ Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-3-1: Minoru Ueda (5K, Black) @ Japan vs. Darkforest Open Source @ NUTN / Taiwan (White, Komi 7.5) Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-3-2: Darkforest Open Source @ NUTN / Taiwan (Black) vs. Minoru Ueda (White, Komi 7.5) @ Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-3-3: Minoru Ueda (5K, Black) @ Japan vs. Darkforest Open Source @ NUTN / Taiwan (White, Komi 7.5) Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
	#2-3-4: Darkforest Open Source @ NUTN / Taiwan (Black) vs. Minoru Ueda (White, Komi 7.5) @ Japan Human Prediction Expert: Chun-Hsun Chou (9P / Taiwan) @ Italy
12:30-13:30	Lunch Break
Human vs. Computer Go #3 (19x19 Game, 45minutes/side, and Chinese Rule)	
13:30-15:30	#3-1: Chun-Hsun Chou (9P, Black) @ Italy vs. Zen (White, Komi 7.5) @ KGS
	#3-2: Zen (Black) @ KGS vs. Chun-Hsun Chou (9P, White, Komi 7.5) @ Italy
15:30-16:00	Coffee Break
Panel Discussion	
16:00-18:00	<p>Title: <i>FML-based Machine Learning Competition for Human Prediction and Applications</i></p> <p>Potential Panelists: Chang-Shing Lee, Taiwan / Naoyuki Kubota, Japan / Giovanni Acampora, Italy / Yusuke Nojima, Japan / Marek Reformat, Canada / Francisco Herrera, Spain / Hani Hagrass, UK</p>

Autilia Vitiello, Italy / Chun-Hsun Chou, Taiwan
--

- **Potential Humans**
 - Chun-Hsun Chou (9P / Taiwan)
 - Lu-An Li (6D / Taiwan)
 - Shuji Takemura (1D / Japan)
 - Minoru Ueda (5K / Japan)

- **Potential Computer Go Programs**
 - ZEN is developed by Yoji Ojima and Hideki Kato, Japan.
 - CGI is developed by CGI Lab, NCTU, Taiwan.
 - Darkforest Open Source is developed by Yuandong Tian (FAIR, Facebook, USA) and was open in 2016.

- **Chairs / Co-Chairs / Committee Members**
 - Chang-Shing Lee, Taiwan / Naoyuki Kubota, Japan / Giovanni Acampora, Italy
 - Yusuke Nojima, Japan / Marek Reformat, Canada / Jialin Liu, UK
 - Ryosuke Saga, Japan / Fabien Teytaud, France / Autilia Vitiello, Italy / Cyril Fonlupt, France

- **Website:** <http://oase.nutn.edu.tw/FUZZIEEE2017/>